

AMENDMENTS TO THE CLAIMS

1-12. (Cancelled)

13. (Currently Amended) A computer-implemented method ~~of~~ for generating a message structure for a message for making an application program interface (API) call in a graphical user interface, the method comprising:

displaying a representation for a root node ~~for the message structure~~ in response to a request to display a new message structure, where the representation appears in a pane of the graphical user interface;

receiving a request to add a child node to the root node ~~of the message structure~~, where the child node is selected from the group consisting of element nodes, field nodes, method nodes, and parameter nodes;

displaying a representation of the added child node to the root node such that a hierarchical relationship between the added child node and the root node is illustrated in a hierarchical tree; and

automatically generating code for the message structure, wherein the message structure is represented by the hierarchical tree, wherein the code includes embedded delimiters that indicate ~~the a~~ a hierarchical structure of the message structure, and wherein the message structure corresponding corresponds to a messages message for making the API calls.

14. (Currently Amended) The method as defined in Claim 13, further comprising:

receiving a request to add a sub-node to the child node; and

displaying a representation of the added sub-node such that the hierarchical relationship between the added sub-node and the child node is illustrated in a the hierarchical tree.

15. (Currently Amended) The method as defined in Claim 13, further comprising ~~revising a message structure, the method comprising:~~

detecting that a pointer that is manipulated by a pointing device is guided over a portion of a displayed node in the hierarchical tree;

receiving an indication that a button on the pointing device has been selected and continues to be selected when the pointer is over the portion of the displayed node;

detecting movement of the pointer by the pointing device;

visually dragging the displayed node in correspondence with the movement of the pointer;

receiving an indication that the button on the pointing device has been released;

detecting that the pointer has moved from an original point in the hierarchical tree to a second point in the hierarchical tree, where the second point corresponds to a location of the pointer when the button has been released;

visually dragging the displayed node from the original point to the second point to display a revised hierarchical tree; and

automatically regenerating code for the message structure, wherein the message structure is represented by the revised hierarchical tree; and wherein the code includes embedded delimiters that indicate the hierarchical structure of the ~~revised~~ message structure represented by the revised hierarchical tree.

16. (Original) The method as defined in Claim 13, further comprising:

detecting that a pointer over a portion of a displayed node in the hierarchical tree and that an input from a pointing device has been received such that the displayed node is selected; and

displaying a list of properties for the selected node in a separate pane of the graphical user interface in response to the selection of the node.

17. (Original) The method as defined in Claim 13, wherein the child node that is added is selected from a pre-programmed API function.

18. (Original) The method as defined in Claim 13, wherein the child node that is added is selected from a pre-programmed interface method.

19. (Currently Amended) A computer-readable medium having computer-executable instructions for performing a method ~~of~~ for generating a message structure for a message for making an application program interface (API) call comprising:

displaying a representation for a root node ~~for the message structure for the API call~~ in response to a request for a new message structure, where the representation appears in a pane of the graphical user interface;

receiving a request to add a child node to the root node ~~of the message structure~~, where the child node is selected from the group consisting of element nodes, field nodes, method nodes, and parameter nodes;

displaying a representation of the added child node to the root node such that a hierarchical relationship between the added child node and the root node is illustrated in a hierarchical tree; and

automatically generating code for the message structure, wherein the message structure is represented by the hierarchical tree, wherein the code includes embedded delimiters that indicate ~~the~~ a hierarchical structure of the message structure, and wherein the message structure corresponding corresponds to a messages message for making the API calls.

20. (Currently Amended) A system ~~of~~ for generating a ~~structured message structure~~ for a message for making an application program interface (API) call, the system comprising:

- a graphical user interface;
- a module configured to display a representation for a root node ~~for the message structure~~ in response to a request for a new message structure, where the representation appears in a pane of the graphical user interface;
- a module configured to receive a request to add a child node to the root node ~~of the message structure~~, where the child node is selected from the group consisting of element nodes, field nodes, method nodes, and parameter nodes;
- a module configured to display a representation of the added child node to the root node such that a hierarchical relationship between the added child node and the root node is illustrated in a hierarchical tree; and
- a module configured to automatically generate code for the message structure, wherein the message structure is represented by the hierarchical tree, wherein the code includes embedded delimiters that indicate ~~the~~ a hierarchical structure of the message structure, and wherein the message structure corresponding corresponds to a messages message for making the API calls.

21. (Currently Amended) The system as defined in Claim 20, further comprising:

- a module configured to detect when a pointer that is manipulated by a pointing device is guided over a portion of a displayed node in the hierarchical tree;
- a module configured to detect that a button on the pointing device has been selected and continues to be selected when the pointer is over the potion of the displayed node;

a module configured to detect a position of the pointer;

a module configured to visually drag the displayed node in the graphical user interface in correspondence with motion of the pointer;

a module configured to receive an indication that the button on the pointing device has been released;

a module configured to detect that the pointer has moved from an original point in the hierarchical tree to a second point in the hierarchical tree, where the second point corresponds to a location of the pointer when the button has been released;

a module configured to visually drag the displayed node from the original point to the second point to display a revised hierarchical tree; and

a module configured to automatically regenerate code for the ~~structured~~ message structure, wherein the message structure is represented by the revised hierarchical tree; and wherein the code includes embedded delimiters that indicate the hierarchical structure of the ~~structured~~ message structure ~~such that the recalculated code reflects the change in position for the node from the original point to the second point~~ represented by the revised hierarchical tree.

22-50. (Cancelled)